Welcome

to

Where people

Inspire

Sciences.Humanitarian.Art

Chemistry Group
مجموعة الكيمياء

تعاون
الشبكة العمانية للمتطوعين

شركة النفط العمانية ش.م.ع.م.
Oman Oil Company S.A.O

شركة الغاز العمانية ش.م.ع.م.
OMAN GAS COMPANY S.A.O.C

أورپك
Orpic

www.InspireAward.net

Inspire Award

Where people inspire
Sciences.Humanitarian.Art

About inspire award

The purpose of the Inspire Award is to appreciate accomplishments and success in different disciplines such as science, volunteering and artistic work in order to attain the highest standard of creativity, which in-turn emits a positive energy within the competitors.
Since necessity is the mother of all inventions and challenges are meant to be met, our aim is not to create competitive environment, but to create the right environment which allows us to discover hidden abilities within the participants.

Mission

To inspire youth & enhance their skills and abilities in sciences, humanitarian work & art.

Vision

The Award utilizes skills, experience, talents & education in science & engineering in order to prodigious achievement at global standard; by leveraging all types of knowledge and expertise.

The Award consist of three projects

Project 1

Inspire Kumzar

Kumzar, is a village located in Musandam, the northernmost province of Oman. It is the most northerly inhabited part of the country, located on the Strait of Hormuz. The village is isolated and only accessible by boat.
The teams will head to Kumzar to inspire the Kumzari society, after being honored to have the Volunteer Progress Passport** from Oman Volunteers Network at SQU. The progress consists of workshop and small volunteering project which will take place in the **1st week of add and drop of spring 2015**. They will be taught the right methodologies of volunteering work. Consequently, fully preparing them for the trip.
At the beginning of the **2nd week**, each team will create their own techniques and artistry in how to inspire Kumzaris children and parents in the different perspectives attend by the Award. At the weekend, the teams will head to Musandam either via overseas or Flight for two nights. The schedule in details will be provided by the inspire regulators later on.

Consider while planning "Inspire Kumzar" project:

- Define your objectives and develop new methodologies of spreading different perspectives as science, engineering and education overall.
- The team must include a sustainable finger prints (touches) gifted to the subjected area. That would be a cause of tourist attraction.
- Recognizes that all volunteers have skills and talents to share.
- Identify what equipment is necessary for the project.
- Capturing (For the presentation):
  a. Moments with your team.
  b. The culture and be creative sharing it with the world.
  c. The reaction of the kids while conveying the message.
- Experiments, robots, legos .... Etc.

** More Details about the passport
Website: Inspire Award -> Award's stages

Project 2

Innovation
Fly your ideas

The teams will be introduced to the Academic Innovation Assistance Program (AIAP) to understand the methodology of innovation. Then, they'll have the freedom within a period **6 weeks** to create a transformed solution of an issue based on scientific processes and models. They are expected to have a wealth of information about their solutions, so as to be able to prove it to the judges. The implementation of the ideas needs to display and convey their benefits to the community.

The innovation fields:

1. Power
2. Petrochemical "Petrol, Gas, Oil Etc."
3. Technology as "Microchannel technology, Biotechnology, Information Technology, Communications, Electronics, Photonics & Etc."

Consider:

- Ideas must not stem from other sources e.g. awards, competitions, etc.
- An exclusive right of Patent would be given; only if the idea is 100% NEW.
- The winners' project (idea) will be supported by AIAP.
- The ideas will be presented to companies; for support and sign a non-disclosure Investment Agreement.
- That we are concerned about continuity of the output idea.
- Targeting goals and objectives from the innovation expertise and opportunities.
- Create a budget, if needed.
- Get a supervisor, if needed. Contact inspire's regulators for suggested consultants.
- Get ready for both scientific and marketing evaluation of the idea.

Understand the concept "there are no innovation unimaginable and no frontiers beyond our reach".

Project 3

Speak out an idea

Speak out your idea and inspire people. The competitors from each team will present their innovated ideas from project 1 & 2 to the judges and audience in a very expressive and modern way. Knowing how to market their ideas will be as much as important as the idea expanse and value. The day of presenting will be announced by inspire regulators.

- Using the right face expressions.
- Using the modern ways of marketing.
- Prefect choice of presentation techniques.